



THE BROTHERS GRUCHY

Mic Gruchy, *Time & Tide*, 2017, three-channel video, colour and soundscape by Tim Gruchy, 00:21:36, image courtesy the artist and Bundaberg Regional Galleries, QLD. Photo: Sabrina Lauriston.

Exhibition of Selected Works by Tim and Mic Gruchy

Expression of Interest



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Summary

Museums & Galleries Queensland is seeking expressions of interest for a new touring exhibition, titled *The Brothers Gruchy*, in partnership with Bundaberg Regional Galleries.

The Brothers Gruchy is an engaging **new media** exhibition that features 9 **key artworks** from Tim and Mic Gruchy's practice that focus on recurring themes of human perception, artificial intelligence, synaesthesia, memory and cultural identity. Nature and our human impact is a strong thread of this exhibition.

About Tim and Mic Gruchy



Tim and Mic Gruchy, 2020. Photo: Sabrina Lauriston.

Tim and Mic Gruchy have been working together extensively since the mid 1980s. Most of their collaborative undertakings are in the performative arts. Together they have explored the use of video and multimedia in theatre, opera, contemporary dance, musicals and commercial projects.

Mic Gruchy works across stage, screen and video art. He is a pioneer of Video Design for Theatre, designing shows for all of the major companies and festivals around Australia. He's edited television, documentary and feature films and his video artworks are held in collections and museums around the world.

Commissioned works include video installations for the Sydney Opera House, Sydney Olympic Park and the Biennale of Sydney. His shows have won Helpmann Awards and he was awarded an Australia Council Established Artist's Fellowship for Interdisciplinary Practice in 2012. Mic teaches Video Design and Production at the National Institute of Dramatic Art in Sydney, NSW.

Tim Gruchy's career spans more than 30 years and engages in creating immersive multimedia environments through installation and performance, redefining the role of 'new media' and challenging delineations between cultural sectors. He has exhibited multimedia works, photography, video and performance since the early 1980s, as well as presenting his larger expressions in public art arenas. His installations and performances feature in international and Australasian institutions, festivals and public spaces. He has exhibited in Africa, Australia, New Zealand, China, Taiwan, Holland, Belgium, UK, USA, Japan, France and Thailand. A Distinguished Professor at Shanghai Academy of Fine Arts and Adjunct Research Professor, University of South Australia, his research includes the human computer interface and performative interactivity.

Artworks

The Brothers Gruchy is a new media exhibition that features 9 key artworks from Tim and Mic Gruchy's practice. All audio and visual equipment will be supplied for this touring exhibition as well as installation, curatorial and technical support to guide the best lighting conditions and space for display of the interactive artworks.

Artwork details and special display considerations are listed below.

List of Works:

1. Mic Gruchy, *Time & Tide*, 2017, synchronised three-channel video, colour and soundscape by Tim Gruchy, 00:40:00.

*Artwork can run to 9m in length but is scaleable to gallery space. Will require 2m space from the wall to accommodate the reflective flooring and projectors.

2. Tim Gruchy, *Beauty Unbeauty*, 2019, non-synchronised five-channel video, 00:50:00.

*If required this can be displayed on fewer screens.

3. Tim Gruchy, *WORK-01*, 2019, non-synchronised single-channel video, 00:18:31.

4. Tim Gruchy, *Baosteel*, 2019, synchronised two-channel video, colour and soundscape, 00:17:30.

5. Tim Gruchy, *STORM*, 2016, interactive digital display installation.

*This is an interactive installation and moderate space should be allowed.

6. Tim Gruchy, *Anamnesis*, 2016, vintage slide projectors.

7. Tim Gruchy, *Dissolving World*, 2021, single-channel video, 00:14:30.

8. Tim Gruchy, *Naturea Vitibus*, 2021, single-channel video with sound, 00:07:00.

9. Tim Gruchy, *Alethic Flow*, single projection, 00:21:00.



Mic Gruchy, *Time & Tide*, 2017, three-channel video, colour and soundscape by Tim Gruchy, 00:40:00, image courtesy the artists and Bundaberg Regional Galleries, QLD. Photo: Sabrina Lauriston.

Time & Tide is a 3-channel video installation by Mic Gruchy exploring the life of rivers, the tide, and changing flows and geography. The accompanying soundscape by Tim Gruchy creates a fully immersive audio-visual experience in the gallery. Using time-lapse, high-speed slow motion, above and underwater video cameras, this work is a meditation on the great Australian rivers of the Bundanon Estate Artist's Reserve in the Shoalhaven region, NSW.



Mic Gruchy, *Time & Tide*, 2017, three-channel video, colour and soundscape by Tim Gruchy, 00:40:00, installation at Riddoch Art Gallery, SA. Image courtesy the artists.



Tim Gruchy, *Anamnesis*, 2016, vintage slide projectors, image courtesy the artist and Bundaberg Regional Galleries, QLD. Photo: Sabrina Lauriston.

The word 'anamnesis' means the recollection or remembrance of the past; reminiscence. In this installation of vintage slide projectors and projections, Tim Gruchy offers an immersive meditation on memory, redundant technology and imaging. Notions of slide shows are cause for reminiscing family and educational presentations to a certain generation. This work evokes personal family histories and addresses processes of memory in a more general way.

Dissolving Worlds examines landscape and its culturally contextualised representation. It has a strong relationship to historical representations and meaning in classical Chinese ink painting. The work deals with memory, landscape and the shifting ephemeral nature of human perception.



Tim Gruchy, *Dissolving Worlds*, 2021, image still of single-channel video, colour and soundscape, 00:14:30, image courtesy the artist.



STORM is a stand-alone immersive and interactive artwork designed as a single user experience. This work is themed around concepts of the human transition forward from its current biological form into some imagined future.

Tim Gruchy, *STORM*, 2016, image courtesy the artist. Photo: Barbara Heath.



Tim Gruchy, *Beauty Unbeauty*, 2019, non-synchronised five-channel video, 00:50:00, installation at Riddoch Art Gallery, SA, image courtesy the artist.

In this work, *Beauty Unbeauty*, Tim Gruchy takes the flower as a human fundamental representation of beauty. The originating set of flowers is drawn from his large personal photo library and, utilising the artificial intelligence (AI) 'Deep Dreaming Generator', his process takes two paths: firstly to beauty, secondly to unbeauty. These two sets of AI deep dreaming are then animated and juxtaposed in different ways to explore questions of the beautiful, how human and AI aesthetics are different, and how they can work together.

Public Programs



Tim Gruchy performing at The Lab, Adelaide, SA, 2021. Photo: Oscar Lewis.

Live Performance/immersive event with Tim Gruchy titled *Alethic-01*

- up to an hour, variations available with single projector
- static and live iterations

Tim Gruchy - Isadora Program Workshop

4 to 12 participants can work with Tim Gruchy using the Isadora software to develop a project or learn about the possibilities with arts specific programming.

Mic Gruchy - Time & Tide Production

Participants can join Mic Gruchy in a film and editing workshop that focuses on the production and post production techniques involved in single and multi-screen video installations.

In Conversations

Tim or Mic Gruchy will be available to deliver a one-hour informal artist talk about their practice and exhibition, or contribute to a panel discussion.

Education Program



Digital Playground at Bundaberg Regional Art Gallery, 2020, image courtesy the artists and Bundaberg Regional Galleries, QLD. Photo: Sabrina Lauriston.

Educational opportunities have been invested into the framing of this exhibition that utilise the artists' vast knowledge of multimedia, photography and video. As an inspiration to young people, a series of digital playgrounds has been created based on some of the things that inspired the brothers, such as video effects, video feedback and mathematical visualisation.

Tim and Mic have created a vinyl pictorial timeline to display on the walls that juxtaposes the brothers' growth with the camera technologies they were using at the time. At Bundaberg Regional Art Gallery, as seen above, six laptops contained three custom programmed playground zones, allowing participants to interact and explore these with ease.

For this touring exhibition, Tim and Mic have replaced the laptops with motion sensor interactive screens to create a COVID-safe digital playground.

Exhibition at BRAG

The Brothers Gruchy exhibition was delivered by Bundaberg Regional Art Gallery (BRAG), Queensland, from 14 February to 25 March 2020.

Director, Rebecca McDuff said, "*The Brothers Gruchy* brought new audiences to Bundaberg Regional Art Gallery through its intriguing and immersive digital artworks. The large scale projections, reflective elements, and interactive displays encouraged patrons to spend longer in the gallery space, and drove high visitation for this exhibition despite its exhibition period being foreshortened by COVID."



Installation of *The Brothers Gruchy* at Bundaberg Regional Art Gallery, QLD, 2020.

Media

http://www.grup.tv/HTML/in/20_BrosG-BRAG-opening.html

<https://www.bundabergnow.com/2020/01/27/brothers-gruchy-exhibition-bundaberg/>

Exhibition Details

This exhibition lends itself to developing partnerships and collaborations, providing numerous opportunities for in-gallery talks and workshops, as well as outreach to libraries and schools.



Available: 2023 onwards

Size: 60 running metres

Hire fee: \$4,500 + GST



Public Programs:

Live Performance

Artist Talks

Film and Editing Workshop

Software Workshop



Digital Education Playground:

Vinyl timeline of technologies

Custom motion sensor hardware
teaching video effects, video feedback and
mathematical visualisation

Tim Gruchy, *Anamnesis*, 2016, vintage slide projectors, image courtesy the artist and Bundaberg Regional Galleries, QLD. Photo: Sabrina Lauriston.

Tim Gruchy, *Baosteel*, 2019, video, 00:17:30, image courtesy the artist.

Digital Playground at Bundaberg Regional Art Gallery, 2020, image courtesy the artists and Bundaberg Regional Galleries, QLD. Photo: Sabrina Lauriston.

Project Support

M&G QLD will support your organisation and staff

Logistics

1

Freight

Insurance

Professional Crating

Display

2

Curatorial Support - this show is scaleable to your venue

All audio and video equipment supplied

Exhibition Instruction Manual

Installation Support - artist on site at your venue

Interpretative / Didactic Panels

Digital Playground Timeline Vinyl

Artwork Labels

Resources

3

Free Exhibition Catalogue

Media Kit

Education Resources

M&G QLD Marketing and Promotion

Public Programs - workshops, talks, live performance

Welcome to Country

Let's Get In Touch

Expressions of interest should be directed to:

Andrea Higgins, Exhibition Program Officer
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Exhibition Partner:

